IT and Creative Media Assessment Calendar 2021-22

Half-term	Autumn 1 (September – October)	Autumn 2 (November – December)	Spring 1 (January – February)	Spring 2 (March – April)	Summer 1 (April – May)	Summer 2 (June – July)
Year 7	Year 7 Baseline Assessments	E-safety	Introduction to Graphics	Advanced Graphics (Wild Care Banners & Animation)	Flowol - Assessment	Python / Scratch - Assessment EoY 7 Assessment
Year 8	Graphics / Introduction to Web Development – Mid-unit assessment	Introduction to Web Development (Smarts Leisure Park) – End of unit assessment	Understanding Computers - End of Unit Assessment	Networking - End of Unit Assessment	Flowol - Assessment	Python / Scratch - Assessment EoY 8 Assessment
Year 9	Creative Media Pre-Production Documents – assessment and feedback	Advanced Graphics: Crawdale - Mid-unit assessment	Advanced Website Development: Crawdale Website - Mid-unit assessment	Advanced Website Development: Crawdale - End of unit assessment	Introduction to Creative Media - Component 1 Workshops	Introduction to Creative Media - Component 1 Workshops – Assessment EoY 9 Assessment
Year 10	Creative Media Production Component 1: Exploring Media Products Learning Aim A – Assignment 1, Task 1		Creative Media Production Component 1: Exploring Media Products Learning Aim B – Practical workshops	Creative Media Production Component 3: Create a Media Product in Response to a Brief		Creative Media Production Component 1: Exploring Media Products Learning Aim B – Practical workshops, Assignment 1, Task 2
Year 11	Creative Media Production Component 2: Developing Digital Media Production Skills Learning Aim A – Assignment 1, Task 1	Creative Media Production Component 2: Developing Digital Media Production Skills Learning Aim B and C – Assignment 1, Tasks 2 and 3		Creative Media Production SV Sampling Component 3: Create a Media Product in Response to a Brief		